

EVOLUTION TRIALS

Executive Pitch

Evolution Trials is a Souls-like game with survival elements and relentless gameplay. You play as a random member of humanity who wakes up in a desert oasis without remembering your name or age.

What makes this game truly original is that besides the classic levels and stats like in a normal Souls-like/RPG, you spend "Evolution Points" for every upgrade, and "Genetics Points" for cloning your workers and reviving yourself. But why am I now living as someone else?"

Mechanics

- Every time you die, you lose every attribute that you have added skill points to in the last run and every item and EP that you have not spent in the Panel of Evolution.
- Every skill, stat, revive upgrade, technology or gathering place costs EP. When you run out of EP and you don't have enough for revival, your current play is over. And on the big screen in the menu, one point appears on the red side.
- Gathering points need workers, workers need places to sleep and food to eat. So you need to be careful of your resources and keep in mind gradual improvement of all structures.
- Or not!! This will be a Souls-like game with typical iFrames and other mechanics, so when you get better, just roll behind them and backstab every one of these bastards.

UPS (Unique Selling Points)

- Experience a thrilling journey of human evolution through different historical periods and fight dangerous enemies in a Souls-like style.
- Use the various technologies found in our species at each stage of evolution to improve your abilities and overcome difficult arenas.
- Discover the secrets of our past and future in an arena of relentless challenge where every mistake can mean not only a respawn but the absolute end of your quest.

Platform

PC - Windows, MacOS, *Linux
 Early access for feedback and fanbase - Itch.io
 After completing and optimizing the first mission - Steam Standard release on PC/MAC - Itch.io, Steam, Epic, Microsoft Store. If everything goes well, then consoles will follow after PC.

Age Rating

Everyone Up 15

Playtime

10-40h

Planned Release

Early Access - Second half of 2023
 Original Release One or Two years after Early Access

Price

Early Access - €4.99
 Original Release - €9.99

Story

The main point of our story is a border that our civilization is crossing now. As we climb the next step to become a multiplanetary civilization, when Mars is colonized, we will be in the crosshairs of someone we never knew existed. Someone for whom we were until this moment just a primitive species of apes somewhere on the fringes of his territory. But what does he want from us? Why are we in this arena? Why do we have to go through the evolution we have already gone through? Why all this and what does the scoreboard mean, with the blue and red numbers shining through?

Objectives

- Survive
- Evolve
- Adapt
- Prove your worth as a single person and as an evolutionary stage of humankind.
- Save yourself and maybe something more than just yourself

